宁静 角色扮演

角色大名 CHARACTER NAME: Antonia Sebastian
綽號 NICKNAME: Tony
玩家名稱 PLAYER NAME:
家界 HOME WORLD:
角色概念 CONCEPT: Hired Gun

命分 LIFE POINTS

W

S

特質 ATTRIBUTES

STRENGTH	d6
AGILITY	d8
VITALITY	d8
ALERTNESS	d8
INTELLIGENCE	d6
WILLPOWER	d8

轉特徵 DERIVED TRAITS

LIFE POINTS	16
INITIATIVE	d8 + d8
ENDURANCE	d8 + d8
RESISTANCE	d8 + d8

規則援助 RULE HELPER

MOVEMENT (feet):

ACTIONS 0 = 15 • ACTIONS 1 = 30
ACTIONS 2 = 30 + (Agl+Athletics/Running)

ACTION DIFFICULTY

Action	Diff	Extraordinary
EASY	3	10
AVERAGE	7	14
HARD	11	18
FORMIDABLE	15	22
HEROIC	19	26
INCREDIBLE	23	30
RIDICULOUS	27	34
IMPOSSIBLE	31	38

SKILL COMPETENCY

D2	INCOMPETENT
D4	NOVICE
D6	COMPETENT
D8	EXPERT
D10	PROFESSIONAL
D12	MASTER
D12+	SUPREME

提進 ADVANCEMENT

PLOT POINTS	6
CHAR GEN PT.	
UNUSED ADV PT.	
TOTAL ADV PT.	

技能 SKILLS AND SPECIALTIES

ANIMAL HANDLING		MEDICAL EXPERTISE	
ARTISTRY		MELEE WEAPON CMBT.	d6
ATHLETICS	d6	PERCEPTION	d6
Dodge	d10		
COVERT	d6	PERFORMANCE	
Forgery	d8		
Stealth	d10		
CRAFT		PILOT*	
DISCIPLINE	d6	PLANETARY VEHICLES	d2
Mental Resistance	d8		
GUNS	d6	RANGED WEAPONS	
Assault Rifles	d12		
HEAVY WEAPONS	d6	SCIENTIFIC EXPERTISE*	
'Asteroid Clearer'	d8		
INFLUENCE	d4	SURVIVAL	
KNOWLEDGE		TECHNICAL ENG.*	
MECHANICAL ENG.*		UNARMED COMBAT	d4
LINGUIST*			

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SERENITY ROLE PLAYING GAME

装備 EQUIPMENT

盔甲 ARMOR

TYPE	Ballistic Mesh
AR	1
COVERS	Torso, Arms, Legs
PENALTY	-

武器 WEAPONRY

TYPE	Assault Rifle		
DMG	1d8 W	RANGE	150
ROF	3	AMMO	40

TYPE	Combat Knife		
DMG	1d4 W	RANGE	
ROF		AMMO	

TYPE			
DMG		RANGE	
ROF		AMMO	

麻煩 COMPLICATIONS

Deadly Enemy
☐ MINOR ☐ MAJOR
Alliance – if they knew who you were and what you did

Prejudice
☐ MINOR ☐ MAJOR
You don't have much love for Alliance scum.

Things Don't Go Smooth
☐ MINOR ☐ MAJOR
Twice per game GM can force you to re-roll any dice that have ended in a success.

Twitchy
☐ MINOR ☐ MAJOR
You ain't got much trust for folks. -2 step penalty to influence (included on first page)

Chip on Shoulder
☐ MINOR ☐ MAJOR
Don't got much time for diplomatic solutions. You go a bit nuts if hurt. -2 step penalty if involved in not taking the fight to the enemy.

☐ MINOR ☐ MAJOR

☐ MINOR ☐ MAJOR

☐ MINOR ☐ MAJOR

長處 ASSETS

Cortex Spectre
☐ MINOR ☐ MAJOR
No records of Tony on most systems.

Fight'n Type
☐ MINOR ☐ MAJOR
Free non-combat action in every combat round (move, grab, etc)

Intimidatin' Manner
☐ MINOR ☐ MAJOR
+2 step ranks to intimidate folks

Military Rank
☐ MINOR ☐ MAJOR
Has Alliance officer credentials

Nose for Trouble
☐ MINOR ☐ MAJOR
Danger Sense. Can use Plot Points to negate surprise.

Steady Calm
☐ MINOR ☐ MAJOR
Not much frightens you. +2 step Will vs. any fear effects.

☐ MINOR ☐ MAJOR

☐ MINOR ☐ MAJOR

劇分 DICE STEPS AND PLOT POINTS

1	2	3	4	5	6	7	8	9	10	11	12
D2	D4	D6	D8	D10	D12	D12 +D2	D12 +D4	D12 +D6	D12 +D8	D12 +D10	D12 +D12

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